



Battle Focus

Deadly Demise D6

1 KOMMANDO

**Titanic Strides**  
Each time this model makes a Normal, Advance or Fall Back move, it can move through models (excluding Titanic models) and sections of terrain features that are 4" or less in height. When doing so:  
It can move within Engagement Range of enemy models, but cannot end that move within Engagement Range of them.  
It can also move through sections of terrain features that are more than 4" in height, but if it does, after it has moved, roll one D6: on a 1, this model is battle-shocked.

2 BEWEGUNG

3 BESCHUSS

**Heavy Wraithcannon** **DEVASTATING WOUNDS**

|     |    |    |    |    |     |
|-----|----|----|----|----|-----|
| R   | A  | BS | S  | AP | D   |
| 36" | D3 | 3+ | 20 | -4 | 2D6 |

VERWUNDET

|       |        |     |        |      |
|-------|--------|-----|--------|------|
| 2+    | 3+     | 4+  | 5+     | 6+   |
| T1-10 | T11-19 | T20 | T21-39 | T40+ |

**Scatter Laser** **SUSTAINED HITS 1**

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 36" | 6 | 3+ | 5 | 0  | 1 |

VERWUNDET

|      |      |    |      |      |
|------|------|----|------|------|
| 2+   | 3+   | 4+ | 5+   | 6+   |
| T1-2 | T3-4 | T5 | T6-9 | T10+ |

**Shuriken Cannon** **LETHAL HITS**

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 24" | 3 | 3+ | 6 | -1 | 2 |

VERWUNDET

|      |      |    |       |      |
|------|------|----|-------|------|
| 2+   | 3+   | 4+ | 5+    | 6+   |
| T1-3 | T4-5 | T6 | T7-11 | T12+ |

**Starcannon**

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 36" | 2 | 3+ | 8 | -3 | 2 |

VERWUNDET

|      |      |    |       |      |
|------|------|----|-------|------|
| 2+   | 3+   | 4+ | 5+    | 6+   |
| T1-4 | T5-7 | T8 | T9-15 | T16+ |

**Suncannon** **BLAST**

|     |      |    |    |    |   |
|-----|------|----|----|----|---|
| R   | A    | BS | S  | AP | D |
| 48" | D6+4 | 3+ | 10 | -3 | 3 |

VERWUNDET

|      |      |     |        |      |
|------|------|-----|--------|------|
| 2+   | 3+   | 4+  | 5+     | 6+   |
| T1-5 | T6-9 | T10 | T11-19 | T20+ |

4 ANGRIFF

5 NAHKAMPF

**Titanic Feet**

|       |   |    |   |    |   |
|-------|---|----|---|----|---|
| R     | A | WS | S | AP | D |
| Melee | 5 | 3+ | 8 | -1 | 2 |

VERWUNDET

|      |      |    |       |      |
|------|------|----|-------|------|
| 2+   | 3+   | 4+ | 5+    | 6+   |
| T1-4 | T5-7 | T8 | T9-15 | T16+ |

VERTEIDIGUNG

**Scattershield**

The bearer has a 4+ invulnerable save and each time an attack is allocated to the bearer, subtract 1 from the Damage characteristic of that attack.

IMMER / EINMALIG

**Point-blank Devastation**  
Each time this model's Heavy Wraithcannon or Suncannon targets a unit within half range, you can re-roll the dice to determine the number of attacks made.

**GEGEN DIESE EINHEIT**

W12 · RW 2+ · 18 LP je Modell

**WIRD VERWUNDET MIT**

|      |        |     |       |      |
|------|--------|-----|-------|------|
| 2+   | 3+     | 4+  | 5+    | 6+   |
| S24+ | S13-23 | S12 | S7-11 | S1-6 |

**RETTUNGSWURF JE DS**

|      |       |       |       |       |
|------|-------|-------|-------|-------|
| DS 0 | DS -1 | DS -2 | DS -3 | DS -4 |
| 2+   | 3+    | 4+    | 5+    | 6+    |

**Damaged: 1-6 Wounds Remaining**  
While this model has 1-6 wounds remaining, subtract 5 from this model's Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

**REGELN & KEYWORDS KURZ**

**Battle Focus** If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...  
**Deadly Demise D6** This ability always takes the form Deadly Demise X.  
**BLAST** Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...  
**DEVASTATING WOUNDS** Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...  
**LETHAL HITS** Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.  
**SUSTAINED HITS** This ability always takes the form [SUSTAINED HITS X].

**AUFSTELLUNG**

1x Wraithknight  
**Ausrüstung:** Heavy Wraithcannon, Scatter Laser, Shuriken Cannon, Starcannon, Suncannon, Titanic Feet  
• This model can replace its Scattershield with Heavy Wraithcannon.  
• This model can replace its Suncannon with Heavy Wraithcannon.  
• This model can be equipped with up to 2 of: Scatter Laser, Shuriken Cannon, Starcannon.